

MIXING TERMS

- (Don't hesitate to ask if you have any questions or need clarification) -

These terms apply to independent artist projects. Label projects are quoted separately.

• TURNAROUND

Turnaround time for first pass of the mix is around 7 business days from receipt of files; sometimes more, sometimes less depending on current workload and schedule. Happy to discuss specifics if you have a deadline. I typically work Mon-Fri and am not available on weekends or holidays.

• RUSH DELIVERY

Need it faster? A 3-business-day turnaround is available at +50% per song. Anything under 48 hours, talk to me first -- I'll quote it based on the schedule.

• REVISIONS

I allow for as many revisions as needed; however, in the interest of efficiency I do put a time constraint of 20 business days on that. So at whatever point I deliver the first pass, I am open to doing revisions up until 20 business days after that. At that point I consider the mix done and will cease work. Sometimes circumstances change that, but in general that is my policy.

• BOOKING

For 1 to 2 song projects I generally require funding upfront, which is released to me upon completion. For 3 or more song projects I prefer 50% upfront, and the remaining 50% upon completion. I do not schedule anything until a project is funded.

• DELIVERABLES

- Rate includes final 24 bit WAV unmastered file. (Mastering is an additional service)
- I can provide 2 additional mixes inclusive of cost; typically an [INSTRUMENTAL] and [TV MIX]. Anything more than that I will bill extra for depending on how many.

• ADDITIONAL SERVICES AVAILABLE

EDITING -- \$100/hr

Quantization, tuning, etc. Within reason I can fix things in the mix, but I charge separately if the track is in real need (noise clean up, clicks, pops...). I will always discuss this upfront before billing. A typical charge for vocal editing would be 1 hour, but can vary considerably.

MASTERING -- \$80

Standard stereo mastering for streaming platforms. \$50 when I mixed the song. I will provide 44.1kHz / 16-bit master WAV files unless otherwise specified. Limit of two revisions; alt mixes \$20.

STEMS -- \$50/song

Individual prints of each instrument group with mix processing applied (drums, bass, guitar, keys, backing vocals, lead vocals...). Or renders of every single track in my Pro Tools session for the same cost (not going through busses). Both: \$75/song.

PRODUCTION -- custom quote

If you are interested in additional production work let me know. I can give you my insight and come up

with a plan. The rate for production varies greatly on what is needed.

DOLBY ATMOS MIX -- \$150

For songs that I have already mixed: \$150 for a Dolby Atmos version to Dolby specifications (ADM BWF file, -18 LUFS integrated). For a song I did not mix, pricing depends on track/stem count.

• **FILE REQUIREMENTS**

- I can accept consolidated WAVs or Pro Tools sessions. I prefer WAVs but am happy to look at PT sessions if that is potentially more efficient.
- Please make sure WAV files are all consolidated to the session start time, bounced in their native sample rate and bit depth. Make sure tracks are clearly labeled and organized -- I definitely notice this when we book more work together.
- I prefer all tracks sent "wet" and "dry", with material effects / plugins / amp sims / soft synths rendered. For vocal tracks the "dry" file should have all effects bypassed, except pitch correction.
- Please include the most recent version of your production mix as a WAV file.
- If there are any major substitutions of parts or files once I start mixing, I will have to charge extra for the time.
- Once we sign off, any additional modifications to the mix will be at an extra cost.

• **CREDIT**

Happy to see my name on the project -- credit me as Nicolas Essig, and feel free to tag me on socials (IG @nico_essig).